

Empower Labs Private Limited

Position: UX Team Lead

Job Location: Hyderabad

Job Description

The role is to head the team which is in charge of the user experience and User interface of the project for both the mobile platform as well as the web interface.

The role will have to design User Experience for the entire project which includes both Mobile and Web version and create the user interaction for the mobile platform including android and iOS.

Work closely with the development teams to create and integrate the same into the final product seamlessly. The role will also be responsible for the timely completion of the work, ensuring user acceptance and for any change which is required.

Roles:

- Managing the UX and UI development team.
- Meeting deadlines and quality standards of the team.
- Review Version control.
- Project management within the team including task delegation
- Technical support and development of the UI side for the team.

Key responsibilities

- Creating the wire frames and layouts
- Establishing the Aesthetic thread for the game
- Ensuring timely delivery of the assigned projects from the team.
- Project documentation overhead management.
- Quality control of the delivered modules.
- Team management and responsibility.
- Change management and user acceptance of the developed components.
- Translate complex product requirements into easy and intuitive user flows
- Create responsive UIs that engage players
- Identify overarching interaction patterns to ensure a consistent brand and user experience
- Break a long-term user experience vision down into concrete steps for faster development and implementation
- Explain your ideas, designs and best practices in order to successfully convince, motivate and inspire stakeholders
- Collaborate with peers, product managers and techies to execute UI/UX vision
- Test and refine prototypes with user feedback

Experience requirement

4-5 Years of experience in handling UI/UX teams specialized in Mobile Gaming

Qualifications

Experience of managing teams in mobile UI development. Should be proficient in UI/UX development for iOS and Android platforms especially in the gaming domain.

Should be well versed in the process and creative management required to manage a highly creative team. Should have sound knowledge in the tools used in the development of the UI.

Reporting officer

CTO (Chief Technical Officer)