

EMPOWER LABS

JOB DESCRIPTION: Unity iOS Lead

- Unity developer with a proven track record in mobile games development including IOS

Platform

- 2-3 Years of Experience with the end to end process of creating a mobile game using Unity.
- Strong knowledge of Gameplay Programming in Unity.
- Hands on experience in Unity3d UI.
- Ability to write excellent code in various languages such as C#.
- Knowledge of working in large cross-functional teams.
- Experience working with version control systems (Git, Perforce).
- Good knowledge of agile development principles.
- Knowledge of Shader language would be a plus.
- At least one game published in the Play store or Apple